



CEFR Companion Volume implementation toolbox

Checklist for online interaction activities

To what extent does the activity reflect a real-life exchange?	
To what extent does the activity engage students in authentic communication?	
How motivating is the activity for students?	
To what extent are the skills practiced in the activity applicable to real-life situations?	
To what degree can the activity be implemented in the classroom?	
How feasible is the preparation required for the activity (in terms of time and materials)?	
How suitable is the activity for assessment purposes?	
To what degree is the activity suited for teacher's feedback?	
To what degree is the activity suited for peer feedback?	
To what extent does this activity reflect the descriptor it is targeting?	